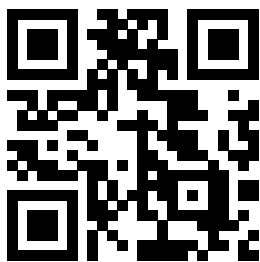
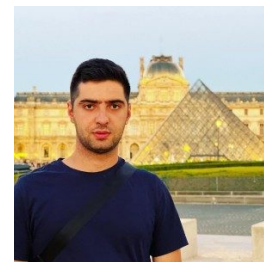


# Тарон Григорян — JavaScript (React JS , Pixi.js, Game) Developer



📍 Middle  
📍 Armenia  
💰 180 000 - 270 000 ₺ (руб/мес)  
📅 Полная занятость  
🏠 Удаленная работа  
📍 Релокация  
✉ Контакт: [geeklink.io/cv-101560](https://geeklink.io/cv-101560)



## Навыки

CSS, Git, HTML, JavaScript, Jira, MobX, Pixi.js, React, Redux, RxJS, SignalR, socket.io, TypeScript, WebSocket.

## Опыт работы

### • Pascal Gaming

**2022-present** - Software Engineer

Pascal Gaming is a casino game provider delivering on-demand and compelling gaming solutions and ensuring your ultimate gaming experience. Took part in the development of different functionalities for more than 10 games in the Company's portfolio. Worked with an agile team of 10 members and trained 3 people on the Front-end basics and helped them develop further. Provided end-to-end solutions for 5 games. Synchronized work with UI developers to provide with the best result. Worked with UI/UX designers and animators to develop animated games with Pixi.js library. Practiced the agile methodologies while working with sprints to deliver increments up to releases, managed synchronization of the development team and the external teams to come up with the products delivered based on the requirements provided.

### • Software Engineer

**2021/2023** - SoftConstruct

Results-driven React Developer with a strong track record of creating captivating betting games and user-friendly back-office platforms for the iGaming industry. Proficient in JavaScript, React, RxJS, and other modern front-end technologies, with a focus on delivering innovative solutions that enhance the overall user experience. Developed and implemented front-end solutions for betting games and backoffice platforms, utilizing JavaScript, React, and other relevant technologies. Integrated APIs and third-party services to fetch real-time data and provide dynamic content within the games and platforms. Implemented state management techniques using MobX, RxJS, facilitating efficient data flow and scalability.

### • Megafon

**05/2022 /09/2022** - Junior React Developer

Assisted in integrating legacy projects with modern technologies, such as React, MobX, and other relevant frameworks. Collaborated with senior developers to refactor and update existing codebases, ensuring a smooth transition to the new technology stack. Participated in code reviews and received feedback to improve coding skills and maintain code quality. Actively learned and applied new programming concepts, practices, and patterns while working on the projects. Contributed to the development of new features and functionalities using React, MobX, and other front-end technologies.

## Образование

- **Information Security**

National Polytechnic University of Armenia | Master's Degree  
2023-2025

- **Information Security**

National Polytechnic University of Armenia | Bachelor's Degree  
2017-2023

- **JavaScript, React JS**

Skillbox  
2022-2023

- **Front-End programming. Main programming languages: JavaScript, React Js**

Armenian Code Academy  
2020-2021

- **Web design with HTML/CSS and Photoshop.**

Tumo Center for Creative Technologies  
2016/2018

## Обо мне

Hi, I am a JavaScript Engineer who is punctual and goal-oriented. I possess excellent communication and teamwork skills, along with a positive and flexible attitude toward my work. I am eager to tackle new challenges and advance in my professional career. JavaScript developer with 3 years of experience designing and building responsive web applications in the iGaming industry. I am Proficient with JavaScript and React JS Framework, with extensive knowledge of UX and user psychology. Notable achievements include designing and building 5 games, a back-office platform, library development for games end-to-end, and taking part in the development of a variety of solutions for more than 10 games.