Dmitry Cherstvyy — Unity Developer



- Senior
- США
- 🖸 4 000 4 501 \$ (дол/мес)
- 🏣 Временная работа | Полная занятость | Фриланс |
- Частичная занятостьУдаленная работа
- Контакт: geeklink.io/cv-102660



Навыки

Adressables AR, Blazor, C#, CSS, DOTS, ECS, Express, HTML, JS, Multiplayer, Mysql MongoDB, PHP, React, Shaders, Unity, VR.

Опыт работы

• Magig.de (outsourcing)

10/2022 - 07/2023 - Multiple Projects / Senior Unity Developer

Vodafone Unannounced project:

My Role Description: https://t.ly/czpMq fully implemented multiplayer

multiplayer, worked as Network Developer 02-07.23

PokerWars: https://t.ly/LVowX

My role Description: https://t.ly/7tHfF, worked 11.22-02.23

Globant

06/2021 - 10/2022 - CSR3 / Lead Unity Developer (outsource for Zynga)

Racing Game: https://t.ly/jgpn

My role Description: https://t.ly/|S80 took part in some core systems development, worked on project optimization

· BebopBee, Inc

02/2020 - 06/2021 - Travel Crush / Senior Unity Engineer

Match 3 Game: https://t.ly/NHKN

My Role Description: https://t.ly/6b5X took part in some main systems development, improved project - workflow,

boosted project development by 24%

Playtika

01/2019 - 02/2020 - Boardkings / Senior Unity Engineer

Hyper-casual project: GAME LINK https://t.ly/eUFb

created and updated some fundamental highlights of the game

My Role Description: https://t.ly/INvv

Madout Games

01/2018 - 01/2019 - Madout2 / Senior Unity Developer

MMORPG Project: https://t.ly/2FKM

remade legacy systems, that improved performance by 55% and enhanced gameplay that helped the project make

extra 10k installations

My Role Description: https://t.ly/AbV0

Образование

• Computer Science

Moscow State University Sep 14-jul 19

Обо мне

Industry Expert in Mobile, PC, VR development with excellent quality of code and the most desirable speed of development. Total Accomplishments:

Project developments summary boost -121% Percent of code optimized - 49% Revenue net grew by 34%