# Kenan Habibov — Project Manger, Product Manager
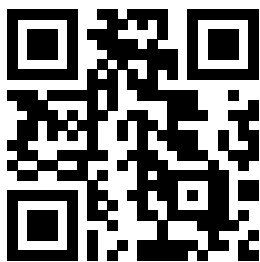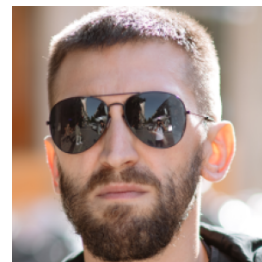
⌃ Senior
📍 Азербайджан
💰 3 000 $ (дол/мес)
📅 Полная занятость
☁ Удаленная работа
✈ Релокация
✉ Контакт: [geeklink.io/cv-120864](geeklink.io/cv-120864)

## Навыки

Adobe product, Agile, AI ( ChatGPT, Cocos Creator, Flux), Game Design, Gen3, Kanban, Leonardo, LLM, Midjourney, People management, Product analytics, Product design, Risk management, Scrum, Unity 3D, Unreal Engine, Waterfall.

## Опыт работы

- **Lumighost LLC [REMOTE]**

  **2021/2024** - Lead Game Designer / Product Owner

  · Company product strategy management
  · Agile, Waterfall approach
  · Products delivery timeline management
  · Leading the game design department
  · Stakeholders communication control
  · Portfolio: Samuraisword, KleeRun

- **iLogos Game Studio [REMOTE]**

  **2021/2024** - Project Manager

  · Supervise Gamedev project management
  · Collaborate with customers and ensure 100% customer satisfaction
  · Perform budgeting & resource management, ensuring efficient delivery
  · Compilation of complete project documentation
  · Agile / Scrum / Kanban | People Management | Risk Management
  · Portfolio: Kingdom Chess by Chess.com, GODS Unchained

- **Gamestation Los Angeles [REMOTE]**

  **2020/2022** - Lead Game Designer / Product Owner

  · Dev team project management: Agile, Scrum
  · Developed game mechanics and monetization strategies for NFT-based games, resulting in a successful platform launch with a capitalization of over $10M.
  · Directed the game development team, overseeing all aspects of product lifecycle from concept to post-launch optimization
  · Implemented product analytics to refine features and increase player engagement, retention, and revenue
  · Launched projects available on the website: https://www.gamestation.io/

- **Marline Agency [OFFICE]**

  **2018/2021** - Project and Delivery Manager

· Performed G2B, B2B & Portfolio project management
· Manage charts, Forecasting, Business research and resources allocation
· Agile / Scrum / Kanban | People Management | Risk Management: Matrix / CM
· Mathematical analysis of entities interaction in the project
Portfolio:
· G2B: Govermental State system for supporting private entrepreneurs – smb.gov.az
· B2B: Development of a local website for the international construction company Holchim
· B2B: Marketing, IT and design projects for telecom providers: Azercell, Bakcell, Nar, Vodafone

Performed as Lead Game Designer for WeOnArts studio (subsidiary company)
· Managed business gamification Game Design for AR game projects for Instagram

- **Sheraton Baku Airport Hotel [OFFICE]**

  **2015/2018** - IT DIRECTOR

  · Department decision maker
  · Evaluate interface between hardware and software
  · Project Management; Agile
  · Work with service providers, servers, and major IT projects
  · Scrum | People Management | Risk Management: Matrix / CM
  · Portfolio: Managed full IT infrastructure migration to Marriott Hotel Standards

- **Ideal [OFFICE]**

  **2014/2015** - IT MANAGER

  · Server management and maintenance of POS in stores network
  · Modified existing softwares to correct errors
  · Prepared detailed reports
  · Scrum | Risk Management
  · IT Project Management: Scrum

- **Azintex Internet Service Provider [OFFICE]**

  **2012/2014** - IT MANAGER

  · Corporate banking
  · Network and system administrators team management
  · Agile / Scrum
  · Portfolio: G2B/Military – Alat ferry port IT preopening and production Management

- **Starcombats.com [REMOTE]**

  **2012/2016** - PM / GAME DESIGNER

  · Calculation of project mechanics
  · Testing programs of consumer and enterprise applications.
  · Prepared detailed reports / Project management and marketing audit
  · Scrum | Risk Management: Matrix

# Образование

- **İnformation security**

  MOSCOW UNIVERSITY OF COMMUNICATIONS AND INFORMATICS
  2012 /2016

- **Banking**

  ECONOMICS-FINANCIAL COLLEGE OF BAKU
  2009/2012

- **Unreal Engine**

  Udemy/Epic Games
  2018

- **ICB4 People Management [Level B Senior Project Manager]**

  IPMA
  2023

## Обо мне

Hi, dear team!
My name is Kenan. I have been working as a PM for over 13 years in Software and Hardware IT project including Game Development field.
Have a proven experience in both fields.
I have experience with international B2B, G2B and Web3 projects.
Working as a PM for me is a lifelong task and I am ready to devote myself to this work completely, regardless of the established framework during working hours.