# Tigran Vardanyan — Unity developer



- Middle
- Армения
- 🖸 100 000 ₽ (руб/мес)
- 🗰 Полная занятость
- Удаленная работа
- Релокация



#### Навыки

AR/VR, C#, C++, Game Designer, Unity, Unreal Engine.

## Опыт работы

Arloopa LLC

2021- present - Unity developer

Nexus Point

2023-present - Game designer

#### Образование

• Bioinformatics

Yerevan state university 2010-2014

• Bioinformatics master degree

Yerevan state university 2018-2020

• Unity developer/C#

Khorata games 2020

• C++

Global IT 2020

• Java developer

Buisness Development Group 2019-2020

• Unreal Engine developer

Otus LLC 2023-2024

## Обо мне

Experienced Unity Developer with a strong background in C#, game architecture, and performance optimization. Proficient in design patterns (SOLID, ECS, DI), Addressables, multithreading, and asynchronous programming. Skilled in developing game mechanics, UI, animations, and custom Editor tools. Experienced in integrating SDKs, analytics, monetization systems, and client-server interactions (REST API, WebSockets). Passionate about creating scalable and maintainable systems, improving workflows, and delivering high-quality games. Always eager to learn new technologies and tackle complex challenges.