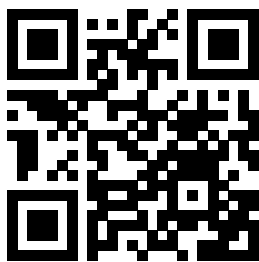


Richard Shneyder — Unity developer



⬆ Middle
📍 Poland
💰 1 234 - 5 432 \$ (дол/мес)
📅 Полная занятость | Фриланс | Частичная занятость
☁ Удаленная работа
✉ Контакт: geeklink.io/cv-124948



Опыт работы

- **Different offers**

2021 - 2025 - Unity developer

Previously worked as a Unity Developer at various companies, contributing to projects of varying complexity — from mobile games to PC and VR platforms, including online multiplayer titles. Accumulated over 2 years of commercial experience in game development.

Образование

- **Java**

GoIT courses
2020

- **FullStack**

Goit courses
2022

- **Unity game development**

HeadLightSchool courses
2023

- **It science**

It college
2016

Обо мне

Have Unity experience for four years and have almost 2.5 years of commercial experience. During this time I have worked on projects of varying complexity. Ranging from mobile games to online shooter game. I have no problems about organizing project | time lines and searching for solutions any kind of difficulty.

□ Work Experience:

Development of game mechanics
Integration of analytics, ad services, and other SDKs
Working with assets and frameworks
Optimization
Experience in developing mobile games, VR, and PC projects

Project management using GitHub / GitLab

□ Team Collaboration Experience with:

Game Designer

2D Artist

3D Artist

UI/UX Designer

Animator