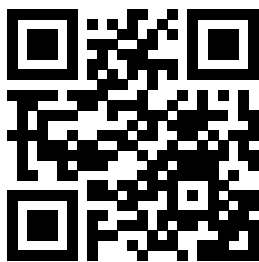# Pavel Davydov — Unity Developer

- ⌃ Senior
- ⚲ Russia, Israel
- 💶 3 000 € (евро/мес)
- 📅 Полная занятость
- ☁ Удаленная работа
- ✈ Релокация
- ✉ Контакт: geeklink.io/cv-125962

Навыки

6 years in Unity development, and performance optimization for Android/iOS., responsive UI architecture, SDK integration, shipped 5+ titles with 100M+ installs. Specialized in gameplay mechanics.

Опыт работы

- **KB Production**

  October 2019 – November 2020 - Unity developer

- **Inspiritum**

  November 2020 – April 2022 - Unity developer

- **Highcore.io**

  May 2022 – December 2022 - Unity developer

- **Shimon Peres Hi-Tech & Arts School**

  April 2023 – June 2023 - Unity developer

- **CM.games**

  June 2023 – Present - Unity developer

Образование

- **Информационные системы и технологии**

  МТУСИ
  2018

Обо мне

6 years in Unity development, shipped 5+ titles with 100M+ installs. Specialized in gameplay mechanics, responsive UI architecture, SDK integration, and performance optimization for Android/iOS.

Skills:
Full-cycle development of midcore mobile games (Android/iOS)
Advanced C#: OOP, SOLID
SDK & Tools Integration: Unity IAP, AppLovin MAX, ironSource, Firebase, AppsFlyer, Adjust, Facebook SDK, Play Games Services
Project Management & Workflow: Agile development (Jira/Confluence), Version control (it/GitLab), Code review processes & technical documentation.

Gameplay mechanics implementation
UI design and implementation